



# YEAR 7 KEY VOCABULARY

Year 7	SOW	Tier 2	Tier 3
	<b>Baseline</b>	Context Intention Describe Analyse Evaluate  Create Develop Communicate  Character Audience Rehearsal Performance  <b>Drama Skills -</b> <b>Physical Skills</b> (Body Language, Facial Expression, Gesture, Levels, Eyeline, posture, Use of Space) <b>Vocal Skills</b> (Tone, Pitch, Pace, Pause, Volume, Silence)	<b>Drama Strategies -</b> (Still Image Transition Thought Track Role Play Improvise)  Script Stimulus Climax Tension
	<b>Darkwood</b>	Context Intention Describe Analyse Evaluate  Create Develop Communicate Impact  Character Audience Rehearsal Performance Atmosphere Mood	<b>Drama Strategies -</b> (Still Image Whole Class Drama Improvise Role Play Narration)  <b>Stage Configuration</b> (End on Stage, Traverse Stage) Physical Theatre Tension Folklore

		<b>Drama Skills -</b> <b>Physical Skills</b> (Body Language, Facial Expression, Gesture, Levels, Eyeline, posture, Use of Space) <b>Vocal Skills</b> (Tone, Pitch, Pace, Pause, Volume, Silence)	
	<b>Live Theatre Evaluation</b>	Context Intention Describe Analyse Evaluate  Communicate Impact Plot Character Atmosphere Mood	Performer Audience <b>Designer</b> (Lighting, Sound, Set, Costume) Plot
	<b>Greek Theatre (Theseus &amp; the Minotaur)</b>	Context Intention Describe Analyse Evaluate  Devise Create Develop Communicate Impact Character Audience Performance Atmosphere Mood Rehearsal  <b>Drama Skills -</b> <b>Physical Skills</b> (Body Language, Facial Expression, Gesture, Levels, Eyeline, posture, Use of Space) <b>Vocal Skills</b> (Tone, Pitch, Pace, Pause, Volume, Silence)	<b>Drama Strategies -</b> (Still image, Role Play, Movement Sequence, Improvisation, Role Play, Conscience Alley, Marking the Moment, Whole Group Drama, Sound Collage,)  Chorus – Unison, Cannon, Echo  Storytelling Elements Prologue Status
	<b>Grimm's Fairy Tales (Melodrama)</b>	Context Intention Describe Analyse Evaluate	<b>Drama Strategies -</b> (Still image, Clay Modelling, Improvise, Role Play, Direct Address)

		Devise Create Develop Communicate Impact Character Audience Performance Atmosphere Mood Rehearsal  <b>Drama Skills -</b> <b>Physical Skills</b> (Body Language, Facial Expression, Gesture, Levels, Eyeline, posture, Use of Space) <b>Vocal Skills</b> (Tone, Pitch, Pace, Pause, Volume, Silence)	Stock Character / Archetype Exaggerate Style of Theatre Performance Conventions (Aside, Audience Interaction, Topical Joke)  Stimulus
	<b>The Tempest</b>	Context Intention Describe Analyse Evaluate  Create Explore Develop Devise Refine  Atmosphere Plot Themes Synopsis Character Protagonist Performer Audience Rehearsal Performance Mindmap Action Plan Monologue Emotion	<b>Drama Strategies -</b> (Sound Collage, Still Image, Transition, Roleplay, Improvisation, Narration, Choral Speech & Movement, Movement Sequence (Unison, Cannon & Echo))  Physical Theatre  Tempest Shipwreck Elizabethan Era Jacobean Era Sailor Captain Sensory

		<b>Drama Skills -</b> <b>Physical Skills</b> (Body Language, Facial Expression, Gesture, Levels, Eyeline, posture, Use of Space) <b>Vocal Skills</b> (Tone, Pitch, Pace, Pause, Volume, Silence)	
	<b>Scripted Performance (Sparkle Shark)</b>	Context Intention Describe Analyse Evaluate  Explore Range Develop Justify Impact Interpretation Critical Reflective  Character Performer Audience Rehearsal Script Relationship Exaggerate Plot  <b>Drama Skills -</b> <b>Physical Skills</b> (Body Language, Facial Expression, Gesture, Levels, Eyeline, posture, Use of Space) <b>Vocal Skills</b> (Tone, Pitch, Pace, Pause, Volume, Silence)	<b>Drama Strategies -</b> (Still Image, Abstract Still Image, Thought Track, Direct Address, Role Play, Role-On-The-Wall, Conscience Alley, Clay Modelling, Sound Collage, Improvisation,  Abstract Theatre Symbolic Perspective Conflict Resolution Mediate